# COMP718: Ontologies and Knowledge Bases Lecture 6: Top-down Ontology Development II

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# Outline

## 1 Parts, mereology, meronymy

- Introduction
- Mereology
- Implementation
- Meronymy
- 2 Taxonomy of types of part-whole relations
  - The taxonomy
  - Using the taxonomy of part-whole relations
  - RBox Compatibility

## 3 Extensions



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  - Using the taxonomy of part-whole relations
  - RBox Compatibility
- 3 Extensions
- Ontology Design Patterns

- Is Tshwane a more specific instance of Gauteng, or a part of it?
- Is a tunnel part of the mountain?
- What is the difference, if any, between how Cell nucleus and Cell are related and how Receptor and Cell wall are related?
- And w.r.t. Brain part of Human and/versus Hand part of Boxer? (assuming boxers must have their own hands)
- A classical example: hand is part of musician, musician part of orchestra, but clearly, the musician's hands are not part of the orchestra. Is part-of then not transitive, or is there a problem with the example?

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Introduction

# Analysis of the issues from diverse angles

- Mereological theories (Varzi, 2004), usage & extensions (e.g. mereotopology, relation with granularity, set theory)
- Early attempts with direct parthood, SEP triples, and other outstanding issues, some still remaining
- Cognitive & linguistic issues from meronymy
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Mereology

# Ground Mereology

Reflexivity (everything is part of itself)

$$\forall x(part\_of(x,x)) \tag{1}$$

Antisymmetry (two distinct things cannot be part of each other, or: if they are, then they are the same thing)

$$\forall x, y ((part_of(x, y) \land part_of(y, x)) \rightarrow x = y)$$
(2)

Transitivity (if x is part of y and y is part of z, then x is part of z)

$$\forall x, y, z((part_of(x, y) \land part_of(y, z)) \rightarrow part_of(x, z))$$
(3)

Proper parthood

$$\forall x, y (proper_part_of(x, y) \equiv part_of(x, y) \land \neg part_of(y, x))$$
(4)

Mereology

# Ground Mereology

## Proper parthood

$$\forall x, y (proper\_part\_of(x, y) \equiv part\_of(x, y) \land \neg part\_of(y, x))$$
(5)

Asymmetry (if x is part of y then y is not part of x)

$$\forall x, y(part\_of(x, y) \to \neg part\_of(y, x))$$
(6)

Irreflexivity (x is not part of itself)

$$\forall x \neg (part\_of(x, x)) \tag{7}$$

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## Mereology

# Defining other relations with *part\_of*

Overlap (x and y share a piece z)

$$\forall x, y(\textit{overlap}(x, y) \equiv \exists z(\textit{part\_of}(z, x) \land \textit{part\_of}(z, y))) \quad (8)$$

Underlap (x and y are both part of some z)

$$\forall x, y (underlap(x, y) \equiv \exists z (part_of(x, z) \land part_of(y, z))) \quad (9)$$

Over- & undercross (over/underlap but not part of)

$$\forall x, y (overcross(x, y) \equiv overlap(x, y) \land \neg part\_of(x, y))$$
(10)

 $\forall x, y (undercross(x, y) \equiv underlap(x, y) \land \neg part_of(y, x)) \quad (11)$ 

Proper overlap & Proper underlap

$$\forall x, y(p\_overlap(x, y) \equiv overcross(x, y) \land overcross(y, x)) \quad (12)$$
  
$$\forall x, y(p\_underlap(x, y) \equiv undercross(x, y) \land undercross(y, x))$$

## Mereology

- With x as part, what to do with the remainder that makes up y?
  - Weak supplementation: every proper part must be supplemented by another, disjoint, part. **MM**
  - Strong supplementation: if an object fails to include another among its parts, then there must be a remainder. **EM**
- Problem with EM: non-atomic objects with the same proper parts are identical, because of this (extensionality principle), but sameness of parts may not be sufficient for identity E.g.: two objects can be distinct purely based on arrangement of its parts, differences statue and its marble (multiplicative approach)

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## Mereology

# General Extensional Mereology

• Strong supplementation [EM]

$$\neg part\_of(y, x) \rightarrow \exists z(part\_of(z, y) \land \neg overlap(z, x))$$
 (14)

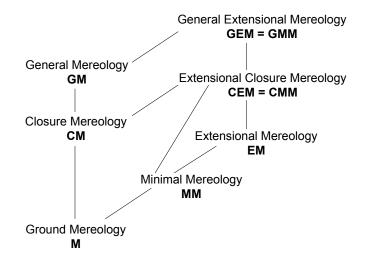
 And add unrestricted fusion [GEM]. Let φ be a property or condition, then for every satisfied φ there is an entity consisting of all entities that satisfy φ.<sup>1</sup> Then:

$$\exists x \phi \to \exists z \forall y (overlap(y, z) \leftrightarrow \exists x (\phi \land overlap(y, x)))$$
(15)

- Note that in EM and upward we have identity, from which one can prove acyclicity for ppo
- There are more mereological theories, and the above is not uncontested (more about that later)

### Mereology

## Relations between common mereological theories



**Fig. 1:** Hasse diagram of mereological theories; from weaker to stronger, going uphill (after [44]).

Implementation

Can any of this be represented in a decidable fragment of first order logic for use in ontologies and (scalable) software implementations?

### Implementation

## Things are improving...

 Early days (90s) and simplest options: DL-role R as partof, or has-part added as primitive role as 
 <u>></u>, model it as the transitive closure of a parthood relation (16) and define e.g. Car as having wheels that in turn have tires (17):

$$\succeq \doteq (\texttt{primitive-part}) *$$
 (16)

$$\operatorname{Car} \doteq \exists \succeq .(\operatorname{Wheel} \sqcap \exists \succeq .\operatorname{Tire})$$
 (17)

Then Car  $\sqsubseteq \exists \succeq$ .Tire

- SEP triples with  $\mathcal{ALC}$
- What *SHIQ* fixes cf. *ALC*: Transitive roles, Inverse roles (to have both part-of and has-part), Role hierarchies (e.g. for subtypes of part-of), qualified Number restrictions (e.g. to represent that a bycicle has-part 2 wheels)
- Build-your-own DL-language

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### Implementation

# What we can(not) implement now with DL-based ontology languages

Table: Properties of parthood and proper parthood compared to their support in  $\mathcal{DLR}_{\mu}$ ,  $\mathcal{SHOIN}$  and  $\mathcal{SROIQ}$ . \*: properties of the parthood relation (in M); <sup>‡</sup>: properties of the proper parthood relation (in M).

$Language \Rightarrow$	$\mathcal{DLR}_{\mu}$	SHOIN	SROIQ	DL-Lite <sub>A</sub>
Feature $\Downarrow$		( $\sim$ OWL-DL)	( $\sim$ OWL 2 DL)	( $\sim$ OWL 2 QL)
Reflexivity *	+	_	+	
Antisymmetry *	-	_	-	_
Transitivity * <sup>‡</sup>	+	+	+	-
Asymmetry <sup>‡</sup>	+	+	+	+
Irreflexivity $^{\ddagger}$	+	-	+	-
Acyclicity	+	_	_	

Taxonomy of types of part-whole relations Extensions Ontology Design Patterns Summary

Implementation

Parts, mereology, meronymy

# Definitions in OBO Relations Ontology

## Instance-level relations

- c part\_of c<sub>1</sub> at t a primitive relation between two continuant instances and a time at which the one is part of the other
- *p* part\_of *p*<sub>1</sub>, *r* part\_of *r*<sub>1</sub> a primitive relation of parthood, holding independently of time, either between process instances (one a subprocess of the other), or between spatial regions (one a subregion of the other)
- c contained\_in c₁ at t ≜ c located\_in c₁ at t and not c overlap c₁ at t
- c located\_in r at t a primitive relation between a continuant instance, a spatial region which it occupies, and a time

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Implementation

# Definitions in OBO Relations Ontology

## Class-level relations

- C part\_of  $C_1 \triangleq$  for all c, t, if Cct then there is some  $c_1$  such that  $C_1 c_1 t$  and c part\_of  $c_1$  at t.
- *P* part\_of  $P_1 \triangleq$  for all *p*, if *Pp* then there is some  $p_1$  such that:  $P_1p_1$  and p part\_of  $p_1$ .
- C contained\_in  $C_1 \triangleq$  for all c, t, if Cct then there is some  $c_1$ such that:  $C_1 c_1 t$  and c contained in  $c_1$  at t

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- *P* part\_of  $P_1 \triangleq$  for all *p*, if *Pp* then there is some  $p_1$  such that:  $P_1 p_1$  and p **part\_of**  $p_1$ .
- C contained\_in  $C_1 \triangleq$  for all c, t, if Cct then there is some  $c_1$ such that:  $C_1 c_1 t$  and c contained in  $c_1$  at t
- Need to commit to a foundational ontology. Recently, linked to BFO http://obofoundry.org/ro/#mappings (test release)
- Same labels, different relata and only a textual constraint: Label the relations differently

### Meronymy

## Linguistic use of part-whole relations

## Part of?

- \* Centimeter part of Decimeter
- $\star$  Decimeter part of Meter
- therefore Centimeter part of Meter
- $\star$  Meter part of SI
- but not Centimeter part of SI

## • Transitivity?

- \* Person part of Organisation
- \* Organisation located in Bolzano
- therefore Person located in Bolzano?
- but *not* Person part of Bolzano

### Meronymy

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### Meronymy

## Linguistic use of part-whole relations (meronymy)

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  - \* Person member of Organisation
  - $\star$  Organisation located in Bolzano
  - therefore Person located in Bolzano?
  - but not Person member of Bolzano

Meronymy

## Linguistic use of part-whole relations

- Which part of?
  - \* CellMembrane structural part of RedBloodCell
  - $\star$  RedBloodCell part of Blood
  - but not CellMembrane structural part of Blood
  - \* Receptor structural part of CellMembrane
  - therefore Receptor structural part of RedBloodCell

Meronymy

# Linguistic use of part-whole relations

- Which part of?
  - \* CellMembrane structural part of RedBloodCell
  - \* RedBloodCell contained in? Blood
  - but not CellMembrane structural part of Blood
  - \* Receptor structural part of CellMembrane
  - therefore Receptor structural part of RedBloodCell

Meronymy

# Addressing the issues

- Efforts to disambiguate this confusion; e.g. an informal taxonomy by Winston et al (1987), list of 6 types motivated by UML conceptual modeling (Odell) ontology-inspired conceptual modelling (Guizzardi)
- Location, containment, membership of a collective, quantities of a mass
- Relatively well-settled debate on transitivity, or not

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Ontology Design Patterns

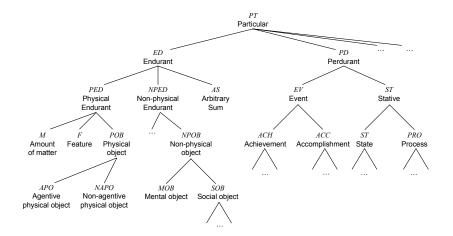
## Overview

- Mereological part\_of (and subtypes) versus 'other' part-whole relations
- Categories of object types of the part-whole relation changes
- Structure these relations by (non/in)transitivity and kinds of relata
- Simplest mereological theory, M.
- Commit to a foundational ontology: DOLCE (though one also could choose, a.o., BFO, OCHRE, GFO, ...)

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## **DOLCE** categories

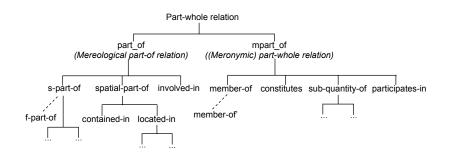


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The taxonomy

## Part-whole relations



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The taxonomy

## Part-whole relations

"member-bunch", collective nouns (e.g. Herd, Orchestra) with their members (Sheep, Musician)

$$\forall x, y (member\_of_n(x, y) \triangleq mpart\_of(x, y) \land (POB(x) \lor SOB(x)) \\ \land SOB(y))$$

"material-object", that what something is made of (e.g., Vase and Clay)  $% \left( {\left[ {{{\rm{Clay}}} \right]_{\rm{clay}}} \right)$ 

 $\forall x, y (constitutes_{it}(x, y) \equiv constituted_of_{it}(y, x) \triangleq mpart_of(x, y) \land POB(y) \land M(x))$ 

The taxonomy

### Part-whole relations

"quantity-mass", "portion-object", relating a smaller (or sub) part of an amount of matter to the whole. Two issues (glass of wine & bottle of wine vs. Salt as subquantity of SeaWater)

$$\forall x, y(\textit{sub\_quantity\_of}_n(x, y) \triangleq \textit{mpart\_of}(x, y) \land \textit{M}(x) \land \textit{M}(y))$$

"noun-feature/activity", entity participates in a process, like Enzyme that participates in CatalyticReaction

 $\forall x, y (participates_{in_{it}}(x, y) \triangleq mpart_of(x, y) \land ED(x) \land PD(y))$ 

The taxonomy

### Part-whole relations

processes and sub-processes (e.g. Chewing is involved in the grander process of Eating)

 $\forall x, y (involved_{in}(x, y) \triangleq part_{of}(x, y) \land PD(x) \land PD(y))$ 

Object and its 2D or 3D region, such as contained\_in(John's address book, John's bag) and located\_in(Pretoria, South Africa)

$$\forall x, y (contained\_in(x, y) \triangleq part\_of(x, y) \land R(x) \land R(y) \land \\ \exists z, w (has\_3D(z, x) \land has\_3D(w, y) \land ED(z) \land ED(w)))$$

$$\forall x, y (located\_in(x, y) \triangleq part\_of(x, y) \land R(x) \land R(y) \land \\ \exists z, w (has\_2D(z, x) \land has\_2D(w, y) \land ED(z) \land ED(w)))$$

 $\forall x, y(s_{part_of}(x, y) \triangleq part_of(x, y) \land ED(x) \land ED(y))$ 

Using the taxonomy of part-whole relations

### Using the taxonomy of part-whole relations

# Representing it correctly in ontologies and conceptual data models

- Decision diagram
- Using the categories of the foundational ontology
- Examples
- Software application that simplifies all that
- Reasoning with a taxonomy of relations
  - The *RBox reasoning service* to pinpoint errors

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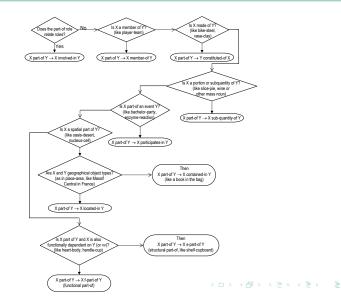
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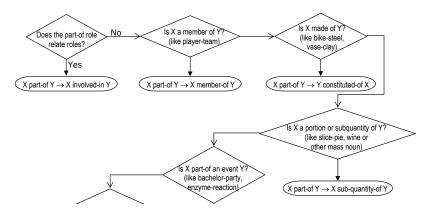
### Decision diagram



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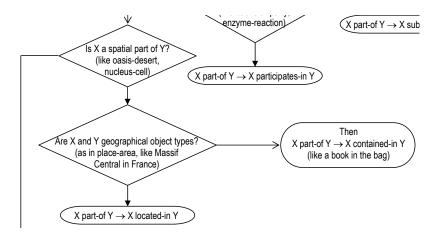
Using the taxonomy of part-whole relations

### Decision diagram



Using the taxonomy of part-whole relations

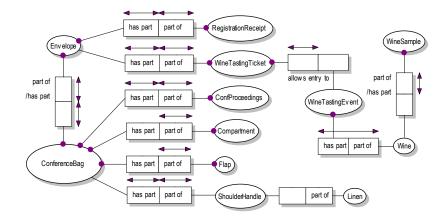
### Decision diagram



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Using the taxonomy of part-whole relations

### Example - before



Using the taxonomy of part-whole relations

- Envelope is not involved-in, not a member-of, does not constitute, is not a sub-quantity of, does not participate-in, is not a geographical object, but instead is contained-in the ConferenceBag.
- Transitivity holds for the mereological relations: derived facts are automatically correct, like RegistrationReceipt contained-in ConferenceBag.
- Intransitivity of Linen and ConferenceBag, because a conference bag is not wholly constituted of linen (the model does not say what the Flap is made of).
- Completeness, i.e. that all parts make up the whole, is implied thanks to the closed-world assumption. ConferenceBag directly contains the ConfProceedings and Envelope only, and does not contain, say, the Flap.

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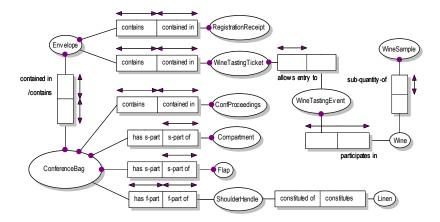
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Using the taxonomy of part-whole relations



Using the taxonomy of part-whole relations

# Using DOLCE's categories

- The participating objects instantiate some category (*ED*, *PD*, etc)
- Given the formalization, one immediately can exclude/identify appropriate relations, taking a shortcut in the decision diagram
  - E.g.: *Chewing* and *Eating* are both a kind of (a subtype of) *PD*, hence *involved\_in*
  - E.g.: Alcohol and Wine are both mass nouns, or *M*, hence *sub\_quantity\_of*
- Demo of OntoPartS

Using the taxonomy of part-whole relations

### Requirements for reasoning over the hierarchy

- Represent at least Ground Mereology,
- Express ontological categories and their taxonomic relations,
- Having the option to represent transitive and intransitive relations, and
- Specify the domain and range restrictions (/relata/entity types) for the classes participating in a relation.

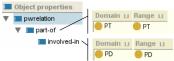
Using the taxonomy of part-whole relations

### Current behaviour of reasoners

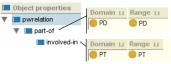
#### A1. Class hierarchy with asserted conditions



B. Correct role box (object properties)



#### C. Wrong role box (object properties)



A2 Other class

Asserted Hierarchy

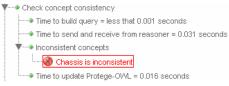
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Using the taxonomy of part-whole relations

### Current behaviour of reasoners

#### 1. A1+B+racer: ontology OK

#### 3. A1+C+racer: class hierarchy is inconsistent



#### 2. A2+B+racer: ontology OK

# 4. A2+C+racer: Chassis reclassified as PD

Computing superclasses: Querying reasoner...



RBox Compatibility

### The *RBox Compatibility* service – definitions

### Definition (Domain and Range Concepts)

Let R be a role and  $R \sqsubseteq C_1 \times C_2$  its associated Domain & Range axiom. Then, with the symbol  $D_R$  we indicate the User-defined Domain of R—i.e.,  $D_R = C_1$ —while with the symbol  $R_R$  we indicate the User-defined Range of R—i.e.,  $R_R = C_2$ .

### Definition (RBox Compatibility)

For each pair of roles, R, S, such that  $\langle T, R \rangle \models R \sqsubseteq S$ , check:

Test 1. 
$$\langle \mathcal{T}, \mathcal{R} \rangle \models D_R \sqsubseteq D_S$$
 and  $\langle \mathcal{T}, \mathcal{R} \rangle \models R_R \sqsubseteq R_S$ ;

Test 2. 
$$\langle \mathcal{T}, \mathcal{R} \rangle \not\models D_S \sqsubseteq D_R$$

Test 3. 
$$\langle \mathcal{T}, \mathcal{R} \rangle \not\models R_S \sqsubseteq R_R$$
.

An RBox is said to be compatible iff Test 1 and (2 or 3) hold for all pairs of role-subrole in the RBox.

RBox Compatibility

### The *RBox Compatibility* service – behaviour

- If Test 1 does not hold: warning that domain & range restrictions of either *R* or *S* are in conflict with the role hierarchy proposing either
  - (i) To change the role hierarchy or
  - (ii) To change domain & range restrictions or
  - (iii) If the test on the domains fails, then propose a new axiom  $R \sqsubseteq D'_R \times R_R$ , where  $D'_R \equiv D_R \sqcap D_S^2$ , which subsequently has to go through the RBox compatibility service (and similarly when Test 1 fails on range restrictions).

<sup>2</sup>The axiom  $C_1 \equiv C_2$  is a shortcut for the axioms:  $C_1 \sqsubseteq C_2$  and  $C_2 \sqsubseteq C_1$ .

**RBox Compatibility** 

### The *RBox Compatibility* service – behaviour

- If Test 2 and Test 3 fail: warn that *R* cannot be a proper subrole of *S* but that the two roles can be equivalent. Then, either:
  - (a) Accept the possible equivalence between the two roles or
  - (b) Change domain & range restrictions.
- Ignoring all warnings is allowed, too

### Outline

### Parts, mereology, meronymy

- Introduction
- Mereology
- Implementation
- Meronymy
- 2 Taxonomy of types of part-whole relations
  - The taxonomy
  - Using the taxonomy of part-whole relations
  - RBox Compatibility

### 3 Extensions

Ontology Design Patterns

### Extensions in various directions

- Mereotopology, with location, GIS, Region Connection Calculus (http://www.comp.leeds.ac.uk/qsr/rcc.html)
- Mereogeometry
- Mereology and/vs granularity
- Temporal aspects of part-whole relations

### Knowledge and Google & AfriGIS



# Knowledge and Google & AfriGIS

#### • How can we represent

- The Kruger Park overlaps with South Africa
- Durban is a tangential proper part of South Africa
- Gauteng is a non-tangential proper part of South Africa
- Botswana is *connected to* South Africa (do they *share* a border?)
- Lesotho is *spatially located within* the area of South Africa (but not part of)?
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### Mereology with spatial notions

- Another primitive: Connected, which is reflexive and symmetric
- More and more expressive theories, e.g.:
  - T: C(x,x) and  $C(x,y) \rightarrow C(y,x)$
  - MT: T and  $P(x, y) \rightarrow E(x, y)$  where E is enclosure  $(E(x, y) =_{def} \forall z(C(z, x) \rightarrow C(z, y)))$
- Two primitives, P and C, or part in terms of C?
   P =<sub>def</sub> ∀z(C(z, x) → C(z, y))
- or perhaps "x and y are connected parts of z" as primitive, CP(x, y, z), then:  $P(x, y) =_{def} \exists z \ CP(x, z, y)$  and  $C(x, y) =_{def} \exists z \ CP(x, y, z)$

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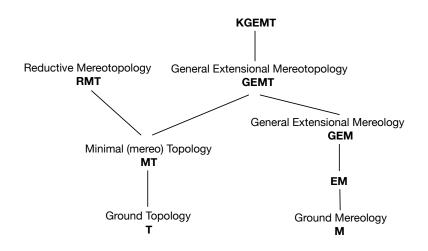
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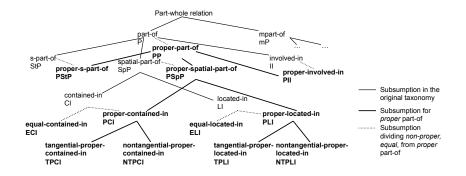
### Some of the mereo- and topological theories



Note: one can add explicit variations with Atom/Atomless and Boundary/Boundaryless

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### Extension to the taxonomy of part-whole relations



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$$\forall x, y \quad (ECI(x, y) \equiv CI(x, y) \land P(y, x)$$
(18)

 $\forall x, y \quad (PCI(x, y) \equiv PPO(x, y) \land R(x) \land R(y) \land \exists z, w(has\_3D(z, x) \land has\_3D(w, y) \land ED(z) \land ED(w)))$ (19)

$$\forall x, y \quad (NTPCI(x, y) \equiv PCI(x, y) \land \forall z(C(z, x) \rightarrow O(z, y)))$$
(20)

$$\forall x, y \quad (TPCI(x, y) \equiv PCI(x, y) \land \neg NTPCI(x, y)) \tag{21}$$

$$\forall x, y \quad (ELI(x, y) \equiv LI(x, y) \land P(y, x)$$
(22)

$$\forall x, y \quad (PLI(x, y) \equiv PPO(x, y) \land R(x) \land R(y) \land \exists z, w(has\_2D(z, x) \land has\_2D(w, y) \land ED(z) \land ED(w)))$$
(23)

$$\forall x, y \quad (NTPLI(x, y) \equiv PLI(x, y) \land \forall z(C(z, x) \rightarrow O(z, y)))$$
(24)

$$\forall x, y \quad (TPLI(x, y) \equiv PLI(x, y) \land \neg NTPLI(x, y))$$
(25)

### Implementability

- KGEMT requires second order logic
- No definitions of relations in OWL
- Recollect object property characteristics in the different OWL species
- What do we loose exactly regarding representation and, consequently, reasoning?
- See ESWC'12 paper

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- It is hard to reuse only the "useful pieces" of a comprehensive (foundational) ontology, and the cost of reuse may be higher than developing a new ontology from scratch
- Need for small (or cleverly modularized) ontologies with explicit documentation of design rationales, and best reengineering practices
- Hence, in analogy to software design patterns: **ontology design patterns**
- ODPs summarize the good practices to be applied within design solutions
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# **ODP** definition

#### • An ODP is an information object

- A design pattern schema is the description of an ODP, including the roles, tasks, and parameters needed in order to solve an ontology design issue
- An ODP is a modeling solution to solve a recurrent ontology design problem. It is an Information Object that expresses a Design Pattern Schema (or skin) that can only be satisfied by DesignSolutions. Design solutions provide the setting for Ontology Elements that play some ElementRole(s) from the schema. (Presutti et al, 2008)

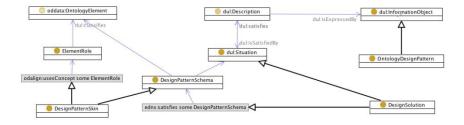
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# ODP types



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- Six families of ODPs: Structural OPs, Correspondence OPs, Content OPs (CPs), Reasoning OPs, Presentation OPs, and Lexico-Syntactic OPs
- CPs can be distinguished in terms of the domain they represent
- Correspondence OPs (for reengineering and mappings—next lecture)
- Reasoning OPs are typical reasoning procedures
- Presentation OPs relate to ontology usability from a user perspective; e.g., we distinguish between Naming OPs and Annotation OPs
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### Structural OPs

- Are compositions of logical constructs that solve a problem of expressivity in OWL-DL (and, in cases, also in OWL 2 DL)
- Only expressed in terms of a logical vocabulary, because their signature (the set of predicate names, e.g. the set of classes and properties in an OWL ontology) is empty
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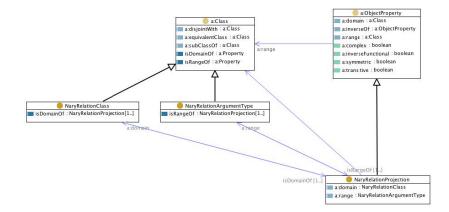
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### Example: n-ary relation Logical OP



# Architectural OPs

- Architectural OPs are defined in terms of composition of Logical OPs that are used in order to affect the overall shape of the ontology; i.e., an Architectural OP identifies a composition of Logical OPs that are to be exclusively used in the design of an ontology
- Examples of Architectural OPs are: Taxonomy, Modular Architecture, and Lightweight Ontology
- E.g., **Modular Architecture** Architectural OP consists of an ontology network, where the involved ontologies play the role of modules, which are connected by the *owl:import* operation with one root ontology that imports all the modules

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- E.g., "subClassOf" relation, NP<subclass> be NP<superclass>, a Noun Phrase should appear before the verb—represented by its basic form or lemma, be in this example—and the verb should in its turn be followed by another Noun Phrase
- Other Lexical OPs provided for OWL's equivalence between classes, object property, subpropertyOf relation, datatype property, existential restriction, universal restriction, disjointness, union of classes
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