

Structuring GIS information with types of granularity: a case study

Estructuración de información SIG con tipos de granularidad: un estudio de caso

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- 1 Scope and Problems
 - Motivation
 - Problem analysis
- 2 Foundations of granularity
 - Types of granularity
 - Lean theory of granularity
- 3 Problems revisited
- 4 Conclusions

Setting

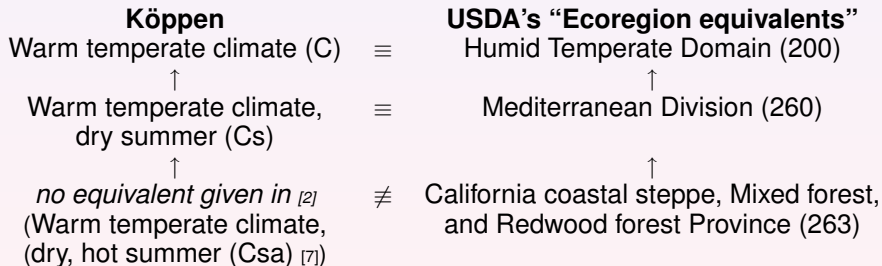
- Granularity is an essential dimension in the subject domains of GISs
- Long-term goal is to manage in one system the granulated instance data, type-level information and knowledge, scale-based granularity and non-scale-based granularity
- Such a system has to be usable, *reusable*, *interoperable*, and *scalable*

Related works on granularity

- Data-centric focus (e.g., Bittner, Rigaux, Stell, Zhou [3, 11, 12, 13, 14]), OGC, GML
- Minor adornments in conceptual data modelling languages (Oracle Cartridge, MADS [9], DISTIL [10], MultiDimER [8]); ‘semantic granularity’ noted but not widely investigated
- Reduction in resolution and ‘hiding’ attributes or whole objects, set theory and mereology, ‘horizontal and ‘vertical’ components [3, 4, 11, 12]
- Known problems with choosing the wrong level of granularity; e.g., spatial-temporal niche partitioning of grassland ants [1]

Example

USDA ecological units vs. Köppen: mixing types and instances, area-based vs. *combination of properties* independent of a particular area and time:



Problems

- Implementation-focus makes it difficult to reuse in a similar setting
- There is little, and lack of consensus, on representing and using granularity at the semantic layer
- Cumbersome to compute granular levels, not as 'first-class citizen' available for modelling and operation
- There is no systematic approach to and mechanism to devise perspectives / views / contexts other than that there are granulation hierarchies
- Interplay between quantitative and qualitative aspects of granularity, linking levels, hierarchies

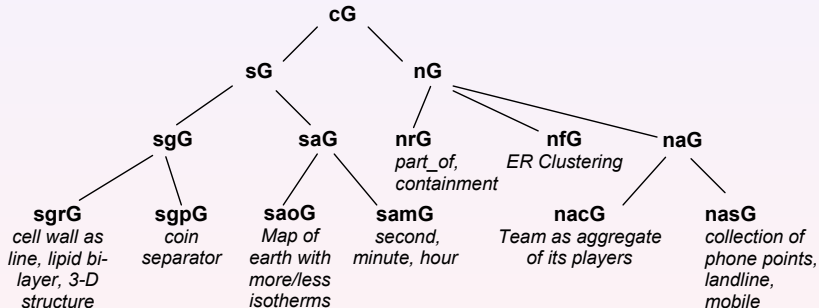
Foundational semantics of granularity

- Extract 'patterns' of granulation, i.e, types of granulation hierarchies and ways how levels are identified
- Thus, identifying **mechanisms of granulation**
- Each mechanism is *subject domain-independent* and *implementation-independent* because the focus is on foundational semantics, hence, reusable and facilitating interoperability

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Foundational semantics of granularity



Basic TOG

- Fragment of the TOG [6] that is a logical theory in FOL with model-theoretic semantics
- Advantages of the ontological motivations for the definitions, derivations of constraints, yet smaller so that it may be easier to implement in real systems
- With the features—such as level, perspective, criterion of granulation, relation between levels, perspectives, and linkage to types of granularity—we can address the problems outlined and demonstrate the modelling approach

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Excerpt (definitions)

DEFINITION 1 (Granular perspective)

$\forall x \exists! w, y, z, \phi$ such that $GP(x)$ is a concept $CN(x)$, has a definition $DF(x, y)$, relates to its criterion $C(z)$ through the relation $RC(x, z)$, has granulation type $TG(\phi)$ and is contained in $D^f(w)$.

$$\forall x (GP(x) \triangleq \exists w, y, z, \phi (DF(x, y) \wedge RC(x, z) \wedge C(z) \wedge RE(x, w) \wedge has_granulation(x, \phi))) \quad (1)$$

DEFINITION 2 (Granular level)

$\forall x \exists ! v, w, y, z \exists p$ such that $GL(x)$ is a concept $CN(x)$, has a definition $DF(x, y)$, is related to $GP(w)$ with $RE(x, w)$ and uses criterion $C(z)$ with $RC(w, z)$ and $has_value(z, v)$ where the value is in region $V(v)$ for any $GL(x)$ that adheres to **sG**, $GL^s(x)$, and z 's label for any $GL(x)$ that adheres to type **nG**, $GL^n(x)$. Entities residing in $GL^s(x)$ are similar to each other with respect to (the value z of) $V(v)$, entities residing in $GL^n(x)$ are similar to each other with respect to (the label of the universal of) $Prop(p)$ of $C(z)$, and both are φ -indistinguishable with respect to its adjacent coarser-grained level.

$$\forall x (GL(x) \triangleq \exists ! v, w, y, z (DF(x, y) \wedge GP(w) \wedge RE(x, w) \wedge C(z) \wedge RC(w, z) \wedge R(v) \wedge has_value(z, v))) \quad (2)$$

Excerpt (constraints)

- Part-whole relations for RE , RL , and GR .
- Why some entity (/type) resides in a level, with similarity, indistinguishability, and equivalence [5], resulting in:

THEOREM 1 (3.2)

A granular perspective GP must contain at least two granular levels GL : $\forall x(GP(x) \rightarrow \exists^{\geq 2} y(RE^-(x, y) \wedge GL(y)))$

THEOREM 2 (3.1)

The combination of some $C(y)$ with a $TG(\phi)$ determines uniqueness of each $GP(x)$.

more theorems

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[more theorems](#)

Toward implementations

- Need for three principal components:
 - the types of granularity that link to the basic TOG
 - an instantiation (model) of this theory for a specific subject domain
 - a data source to be granulated
- E.g., perspective Biogeography (π_i) with level Biotope (λ_i) and at least one other level (e.g., Bioregion, λ_j), criterion scale-delimited biogeography (v_i), and granulation type samG (θ_j)

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Sample granular perspectives

Spatial data representation

Shape (π_1)

Raster (π_2) (Size in m)

Point	1000
↑	↑
Line	100
↑	↑
Polygon	10
↑	↑
Polyhedron	1

Conditional perspectives

Admin (π_3)

Hydro (π_4) (river with flow \geq)

Country	↔	100 000 litres/min
↑		↑
Province	↔	10 000 litres/min
↑		↑
Region	↔	2500 litres/min
↑		↑
Municipality	↔	1000 litres/min
↑		↑
Municipality district	↔	250 litres/min

Π	Θ	Υ criterion	Γ gran.rel.	Comments
π_1	$\theta_1 =$ sgrG	$v_1 =$ GIS vector-based spatial data representation	$\gamma_1 =$ <i>has_part</i>	relation to the granulated entity, relation to resolution and how to convert between these resolutions
π_2	$\theta_2 =$ saoG	$v_2 =$ GIS raster-based spatial data representation	$\gamma_2 =$ <i>ppart_of</i>	additional conversion function to aggregate the squares into the next coarser level, relation to the granulated entity
π_3	$\theta_3 =$ nrG	$v_3 =$ Administrative region	$\gamma_3 =$ <i>contained_in</i>	
π_4	$\theta_4 =$ sgpG	$v_4 =$ River water throughput	–	
π_5	$\theta_5 =$ saoG	$v_5 =$ July isotherm, average		optional aggregation function to move from finer-to coarser-grained level, linked to an administrative region entity
π_6	$\theta_6 =$ saoG	$v_6 =$ Yearly precipitation, average		optional aggregation function to move from finer-to coarser-grained level, linked to an administrative region entity

Conditional selections

- “if one makes a map with granularity at the Province-level then only rivers with a flow $\geq 10\,000$ litres/min should be included in the map”
- With \mathcal{G} and two functions to select a level ($selectL : \mathcal{L} \mapsto \mathcal{L}$, with \mathcal{L} the set of all levels $\lambda_1 \dots \lambda_n$) and retrieve the contents of a level ($getC : \mathcal{L} \mapsto \mathcal{E}$, and \mathcal{E} the collection of universals or particulars residing in a level λ_i), we can generalise this into a constraint pattern for conditional selection and retrieval (where $i \neq j$):
- **if** $selectL(\lambda_i)$ **and** $getC(\lambda_i)$ **where** $r_e(\lambda_i, \pi_i)$, **then** $selectL(\lambda_j)$ **and** $getC(\lambda_j)$, **where** $r_e(\lambda_j, \pi_j)$, **as well**

Reassessing extant hierarchies

Table: Varying scales at different levels of regions as well as within-scale variations (values populating the levels are taken from maps in the Dutch “Grote Bos Atlas”).

	Avg. July temperature (π_5) (°C)	Avg. Yearly Precipitation (π_6) (in mm)
λ_1 World	0 – 10 – 20 – 30	<250 – 250-500 – 500-1000 – 1000-2000 – ≥ 2000
	↑	↑
λ_2 Europe (EU)	<10 – 10-15 – 15-17.5 – 17.5-20 – 20-25 – ≥ 25	<200 – 200-400 – 400-600 – 600-800 – 800-1200 – 1200- 2000 – ≥ 2000
	↑	↑
λ_3 Nether- lands (coun- try)	16 – 16.5 – 17 – 17.5	<750 – 750-800 – 800-850 – 850-900 – ≥ 900

Conclusions and current work

- Types of granularity and a basic framework for modelling granularity
- Lifting it up to a higher level of abstraction independent of design and implementation → declaring explicitly the levels, perspectives, criteria for granulation, mechanism of granulation
- Illustrated the simplifications for modelling granulation hierarchies in GIS and GIS-enabled ecology transparently, consistently, and in a reusable manner
- Thus facilitating flexibility, reusability, transparency, interoperability of implementations

Thank you for your attention



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Excerpt (constraints)

THEOREM 3 (3.5)

RL is of the same type, s_ppart_of, not only within some particular instance of GP, but it is of the same type between granular levels in all granular perspectives.

THEOREM 4 (3.6)

*The multiplicity (cardinality) of RL and RL^{-} is 1:1, i.e.
 $\forall x \exists ! y (RL(x, y))$ and $\forall x \exists ! y (RL^{-}(x, y))$.*

Excerpt (constraints)

LEMMA 1 (3.19)

Two levels in different perspectives can overcross:

$$\forall x, y(\text{overcross}(x, y) \wedge GL(x) \wedge GL(y) \wedge \neg(x = y) \rightarrow \\ \exists v, w(R_E(x, v) \wedge R_E(y, w) \wedge \neg(v = w))).$$

THEOREM 5 (3.7)

If two levels in different perspectives overcross, then their perspectives overcross:

$$\forall x_1, x_2, y_1, y_2(\text{overcross}(x_1, x_2) \wedge GL(x_1) \wedge GL(x_2) \wedge GP(y_1) \wedge \\ GP(y_2) \wedge R_E(x_1, y_1) \wedge R_E(x_2, y_2) \rightarrow \text{overcross}(y_1, y_2)).$$

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